



MARDI GRAS RP

THE CULTURE OF NEW ORLEANS. THE STORY IS YOURS.

ADMIN MANUAL

Authority, fairness, economy protection, and staff accountability

INTERNAL STAFF EDITION

Inside This Guide

Authority, fairness, economy protection, and staff accountability

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CITY STANDARD

Stability. Authentic New Orleans culture. A Black and LGBTQ+ welcoming community. Sleek presentation. Strong roleplay.

1. The Admin Standard

An administrator is a caretaker of the city, not a ruler over its players. Admin access exists to protect fair roleplay, solve problems, support the community, and keep Mardi Gras RP stable.

- Serve the community with patience, fairness, and professionalism.
- Protect the city economy, player trust, and the integrity of every storyline.
- Use the least amount of admin power necessary to solve the problem.
- Stay neutral. Personal relationships, popularity, donations, and follower counts do not change the rules.
- Remember the mission: authentic New Orleans culture, strong storytelling, and a Black and LGBTQ+ welcoming community.

THE GOLDEN RULE

If an action would look unfair in a public clip, do not do it. Pause, document it, and ask Management.

2. Money, Items, Vehicles, and Property

The economy belongs to the entire community. Unauthorized money or item creation damages every legitimate job, business, and storyline.

- Never give yourself, a friend, a partner, a crew member, or a favored player money, items, weapons, vehicles, property, job ranks, gang ranks, or business advantages.
- Never use admin tools to skip progression, repay personal debts, fund a storyline, create event prizes, or make a player like you.
- Do not approve a refund because someone says they lost something. Require reasonable evidence and a ticket record.
- Refund only the exact verified loss. Never round up, add a courtesy bonus, or replace an item with a more valuable version.
- No admin may create currency, rare items, vehicles, ownership, or major prizes without written Owner or Management approval.
- Event rewards must be approved before the event, documented, limited, and distributed consistently.
- Testing must occur in an approved test environment or on an identified test character. Test assets may never enter the live economy.

ZERO-TOLERANCE ECONOMY ABUSE

Spawning money or assets for yourself or another player, selling admin favors, hiding a transaction, or altering logs may result in immediate removal from staff.

3. Proper Refund and Compensation Procedure

1. Open or locate the support ticket. Never handle a material refund only through voice chat or direct messages.

2. Confirm the player identity, character, approximate time, and claimed loss.
3. Review available logs, screenshots, clips, and staff observations.
4. Decide whether the loss came from a verified server error. Normal roleplay losses are not refundable.
5. Record what is being restored and why. Obtain Management approval whenever the action involves money, property, a vehicle, a weapon, a business, or another high-impact asset.
6. Restore only the verified amount or exact item, then close the ticket with a short factual note.

NOTE: If evidence is unclear, do not guess. Escalate the ticket. Protecting the economy is more important than closing a ticket quickly.

4. Limits on Admin Powers

Power	Allowed	Not Allowed
Teleport / Noclip	Responding to a ticket, approved event work, or technical inspection.	Travel convenience, spying, escaping RP, or helping friends.
Revive / Heal	Verified bug, approved event reset, or staff-directed correction.	Avoiding medical RP, saving a friend, or undoing fair consequences.
Spectate	Active report, safety concern, or documented investigation.	Watching private RP for entertainment or gathering character knowledge.
Kick / Ban	Rule enforcement supported by evidence and the staff matrix.	Anger, embarrassment, retaliation, personal conflict, or criticism.
Announcements	Approved operational messages, emergencies, and scheduled events.	Personal promotion, arguments, jokes at a player's expense, or storyline manipulation.
Permissions	Approved role setup documented by Management.	Granting friends access or bypassing the application process.

5. Roleplay Boundaries and Metagaming

- Admin knowledge is not character knowledge. Information seen in tickets, logs, spectate, Discord, or streams cannot be used in roleplay.
- Do not intervene in an active scene unless there is an immediate safety issue, severe rule break, or technical failure that cannot wait.
- Move disputes out of character and away from the scene. Keep staff language calm and factual.
- If your character, friend, family, business, or gang is involved, disclose the conflict and recuse yourself whenever possible.
- Never force another player to continue sexual, romantic, torture, humiliation, or other intense roleplay after consent has been withdrawn.
- Do not use staff powers to steer elections, government decisions, criminal outcomes, rival businesses, or character relationships.

6. Fairness, Conduct, and Community Protection

- No discrimination, slurs, targeted harassment, retaliation, favoritism, or selective enforcement.

- Do not argue with players in public channels. Give the ruling, explain the next step, and move the discussion to the proper ticket or appeal channel.
- Protect confidential information, including tickets, reports, account identifiers, private messages, staff discussions, and personal information.
- Never threaten to expose, embarrass, blacklist, or punish a player for reporting staff behavior.
- Staff may not accept money, gifts, subscriptions, favors, or outside compensation in exchange for an in-city benefit or staff action.
- Staff behavior on Discord, streams, and social media may be reviewed when it harms the safety or credibility of the community.

7. Streamers, Guests, and Special Events

Guests should feel welcomed, but no guest is entitled to a rigged outcome. The goal is strong organic roleplay, not staff-created favoritism.

- Do not reveal a guest's location, plans, private messages, or staff coordination.
- Do not swarm, force scenes, manufacture conflict, or repeatedly insert your character for camera time.
- Do not use a stream to locate, track, or gain information about any player.
- Approved welcome gifts and event resources must be logged in advance and offered according to the event plan.
- If a system breaks, help discreetly, preserve the scene when possible, and document any compensation afterward.

8. Enforcement and Staff Accountability

Level	Examples	Typical Response
Coaching	First minor process mistake, unclear note, poor communication.	Private coaching and documented correction.
Formal Warning	Repeated mistakes, public arguing, careless tool use, failure to document.	Written warning, retraining, or temporary limits.
Suspension	Serious favoritism, repeated misconduct, confidentiality breach, improper punishment.	Immediate access suspension pending review.
Removal	Economy abuse, selling favors, retaliation, discrimination, doxxing, evidence tampering, deliberate concealment.	Immediate removal and possible community ban.

NOTE: Management may adjust the response based on severity, pattern, intent, harm, honesty, and cooperation. Admin access may be paused at any time while a report is reviewed.

9. Incident Log Template

- ☐ Date and time
- ☐ Staff member

- ☐ Player and character names
- ☐ Ticket or report number
- ☐ What happened
- ☐ Evidence reviewed
- ☐ Action taken
- ☐ Money or assets changed, if any
- ☐ Approving manager
- ☐ Follow-up needed

BEFORE YOU ACT

Is it necessary? Is it fair? Is it documented? Would I make the same decision for a stranger? If any answer is no, stop and escalate.



MARDI GRAS RP

THE CULTURE OF NEW ORLEANS. THE STORY IS YOURS.

BEGINNER'S GUIDE

Lore, character creation, first steps, roleplay basics, and help

NEW PLAYER EDITION

Inside This Guide

Lore, character creation, first steps, roleplay basics, and help

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- ✦ 2. The Lore: After Hurricane Kizzy
- ✦ 3. Creating a Character Who Belongs Here
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CITY STANDARD

Stability. Authentic New Orleans culture. A Black and LGBTQ+ welcoming community. Sleek presentation. Strong roleplay.

1. Welcome to Mardi Gras RP

Mardi Gras RP is a semi-serious, character-driven city inspired by the soul of New Orleans: music, food, ambition, neighborhood pride, chosen family, and stories that can change the city. The community is proudly Black, LGBTQ+ welcoming, and open to respectful players from every background.

- Primary tagline: The Culture of New Orleans. The Story Is Yours.
- Every Mask Has a Story.
- Come ready to create scenes, not just consume them.
- Your character can build a family, business, reputation, criminal empire, public career, or quiet life. Let the story grow naturally.

2. The Lore: After Hurricane Kizzy

Hurricane Kizzy did what generations of storms could not: it wiped New Orleans off the map. Survivors evacuated west and arrived in Los Santos carrying brass bands, bounce music, food, faith, fashion, grief, hustle, and the determination to rebuild.

At first, the cultures blended. Then the city elected Julian Deeds, its first mayor from New Orleans. Under Deeds, the government began systematically remaking Los Santos into a new New Orleans. Streets, landmarks, institutions, and public spaces received new names. Some residents celebrated the rebirth. Others believed their home was being erased.

Now the city is divided between people rebuilding New Orleans, people defending old Los Santos, and people whose loyalties change by the day. That is why some older signs, maps, and records may still say Los Santos. In character, they are remnants of the city that existed before the rebranding.

The public knows Mayor Deeds is powerful, controversial, and determined. Business leaders, political rivals, neighborhood crews, and ordinary residents are choosing sides. The rest of the story belongs to the players.

LORE TIP

You do not have to join either side immediately. Let your character learn the city, form relationships, and decide what they believe through roleplay.

3. Creating a Character Who Belongs Here

- Choose a believable first and last name. Avoid celebrity names, joke names, and copies of existing characters.
- Decide where your character came from: displaced New Orleanian, original Los Santos resident, newcomer, returning family member, or something else that fits the lore.
- Give them one goal, one fear, one strength, and one flaw. A character with limits creates better stories than a character who is good at everything.
- Choose a voice, attitude, and background you can play respectfully and consistently.
- Use the appearance editor to build the character, not a perfect avatar. Hair, body, tattoos, clothing, and style can evolve after arrival.

- Do not write yourself into power. Jobs, gangs, family ties, wealth, and influence should be earned or approved through roleplay.

NOTE: Public lore should inspire your character, not reveal private story twists. Do not use behind-the-scenes information in character.

4. Your First 15 Minutes

1. Finish character creation and select your arrival location. Take your time and confirm your appearance before continuing.
2. Collect the New Arrival care package or follow the welcome prompt. Review what you received before leaving the area.
3. Open your phone and save important contacts you meet. Your phone is central to messages, services, navigation, and business.
4. Use the welcome help menu or /help for current keybinds and starter activities. Keybinds can also be reviewed in your FiveM settings.
5. Meet the greeter or another resident in character. Ask questions the way your character would.
6. Rent a starter vehicle or arrange a ride. Do not steal the first unattended car you see unless you are prepared for criminal consequences.
7. Visit clothing, barber, tattoo, or other appearance services when available. Learn a few emotes and a walk style.
8. Choose one first goal: find legal work, meet a crew, explore a neighborhood, attend an event, or begin a business conversation.

5. Roleplay Basics

Rule	Plain-Language Meaning
Stay in character	Do not break scenes with game talk. Use approved out-of-character methods only when necessary.
Value your life	React to danger as a real person would. Winning is never more important than believable survival.
No metagaming	Do not use Discord, streams, chats, clips, or outside information your character did not learn.
No powergaming	Do not force outcomes, ignore reasonable limits, or deny another player a fair chance to respond.
No RDM / VDM	Do not attack or use a vehicle as a weapon without valid roleplay initiation.
No combat logging	Do not disconnect to escape a scene, arrest, injury, debt, or consequence.
Respect consent	Intense, romantic, sexual, torture, or humiliating RP stops when consent is withdrawn.

NOTE: This guide is an orientation, not the complete rulebook. The published server rules always control.

6. Finding Your Place in the City

- Legal work: ask residents, visit public service locations, explore entry-level jobs, or watch for hiring announcements.
- Starter hustles: lawful collecting, hunting, scrap work, delivery work, service jobs, and other city activities may be available as systems come online.
- Business ownership: applications are free. Read the Business and Real Estate Owner's Guide before applying.
- Government and public service: jobs such as city staff, medical, police, legal, media, and hospitality may require an application or appointment.
- Criminal roleplay: discover it through people and scenes. Do not ask staff to reveal hidden locations, recipes, or mechanics.
- Events: second lines, club nights, neighborhood gatherings, political scenes, and pop-up events are where relationships and stories begin.

7. Getting Help

1. For controls or basic directions, use /help and review the server's Discord guides.
2. For an in-character problem, ask another character, call the appropriate in-city service, or roleplay the problem out.
3. For a bug, note the exact time and what happened. Take a screenshot or short clip if possible.
4. Open a Discord support ticket for technical issues, missing items, account problems, rule reports, or staff assistance.
5. Do not spam commands, repeatedly reconnect, or direct-message multiple staff members. One clear ticket receives the fastest response.
6. If you are stuck in a broken state, explain what you already tried and wait for staff instructions.

REPORTING A LOSS

Normal roleplay losses are not refundable. If a verified server bug caused the loss, staff will review the available evidence and restore only what can be confirmed.

8. Community Etiquette

- Create room for other players to speak, react, and contribute.
- Do not swarm streamers, demand attention, or use a live stream to locate someone.
- Do not treat Black culture, New Orleans culture, queer identity, accents, poverty, trauma, or religion as a costume or punchline.
- Conflict is welcome in character. Harassment, discrimination, doxxing, and personal attacks are not.
- A loss can become your best storyline. Take consequences and turn them into character development.
- When in doubt, choose the action that creates more roleplay for everyone involved.

YOUR FIRST GOAL

Meet one person, learn one place, and create one reason to return tomorrow. You do not need to experience the entire city on your first night.

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BUSINESS & REAL ESTATE OWNER'S GUIDE

Applications, setup fees, ownership standards, and custom requests

APPLICANT AND OWNER EDITION

Inside This Guide

Applications, setup fees, ownership standards, and custom requests

- ✦ 1. Ownership Philosophy
- ✦ 2. What the \$10 Administrative Fee Covers
- ✦ 3. How to Apply
- ✦ 4. What to Include in a Business Application
- ✦ 5. What to Include in a Property Application
- ✦ 6. Scripts, MLOs, and Custom Requests
- ✦ 7. Owner Responsibilities
- ✦ 8. Activity, Transfers, and Reassignment
- ✦ 9. Quick Approval Checklist
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1. Ownership Philosophy

Businesses and properties are story engines. They are assigned to players who will use them, create roleplay for others, and help the city feel alive. Ownership is managed directly by the Mardi Gras RP Owner so every location fits the city, the lore, and the server's technical limits.

- It costs nothing to apply for or launch a business in Mardi Gras RP.
- Every approved business or residential property assignment carries one mandatory \$10 administrative setup fee.
- The fee is due only after approval and must be paid through the official authorized server checkout.
- The fee does not buy approval, money, immunity, priority, guaranteed profit, or special treatment.
- Applications are generally handled first come, first served when the requested concept and location remain available.
- The Owner makes the final assignment decision and personally guides the setup process.

NO PAY-TO-WIN

Ownership is approved because the character and concept add roleplay. The \$10 fee covers administrative setup after approval; it is not a purchase of power or success.

2. What the \$10 Administrative Fee Covers

Each separately approved house or business has its own \$10 fee. No fee is due for an application that is not approved. Once setup work begins, the fee is treated as an administrative setup charge rather than a refundable deposit.

Some custom requests may require a paid MLO, script, map asset, or specialized development that costs more than the standard setup. If that happens, the Owner will explain the options before anything is purchased. There are no surprise purchases and no player is required to buy an unapproved asset.

- Reviewing and recording the ownership assignment.
- Basic setup of access, locks, ownership records, job permissions, or available business functions.
- Coordination needed to connect the approved location to existing city systems.
- Administrative work associated with sourcing or configuring an appropriate licensed resource when needed.

3. How to Apply

1. Read this guide and identify the exact business, building, house, or neighborhood you want.
2. Email the Business and Property contact published on mardigrasrp.com. Use a clear subject such as 'Business Application - Character Name - Business Name' or 'Property Application - Character Name - Location.'
3. Explain who you are, who your character is, what you want, why it fits your character, and what roleplay you plan to create.
4. List the requested location, expected hours, possible employees or residents, and any special functions you need.

5. Wait for the Owner to contact you about availability, setup, and next steps. Straightforward applications usually take less than one day; technical or custom builds may take longer.
6. If approved, complete the \$10 administrative fee through the official checkout. Setup begins after approval and payment confirmation.

NOTE: Do not send payment with the application. Approval comes first.

4. What to Include in a Business Application

- ☐ Your Discord name and character name
- ☐ Proposed business name and type
- ☐ Requested location or acceptable alternatives
- ☐ The character story behind the business
- ☐ Products, services, or experiences you want to offer
- ☐ Likely operating days and hours
- ☐ Potential employees, partners, or management roles
- ☐ How the business will create roleplay for other players
- ☐ Systems or features you hope the business can use
- ☐ Whether you can begin with the city's existing systems if custom features take longer

5. What to Include in a Property Application

- ☐ Your Discord name and character name
- ☐ The house, apartment, building, or neighborhood requested
- ☐ Who will live there or hold approved access
- ☐ How the location connects to your character or family story
- ☐ Whether it will host gatherings, business, crew, or private residential RP
- ☐ Any garage, lock, storage, or access needs
- ☐ An alternate location in case the first choice is already assigned

NOTE: Property hoarding is not permitted. Request locations your character will actively use.

6. Scripts, MLOs, and Custom Requests

Players may describe the experience or function they want, but the server does not accept player-submitted scripts, leaked files, random downloads, or unapproved resources.

- Do not email or upload scripts, MLOs, clothing packs, vehicles, or executable files.
- Tell the Owner what you want the feature to do. The Owner will locate or approve a compatible, licensed option.
- The city uses QBCore and has strict stability, performance, security, and visual standards. Not every resource will be compatible.

- A request is not a guarantee. The Owner may recommend a simpler system, a different location, an existing city feature, or a later rollout.
- Purchased or installed server resources remain server assets. Paying a setup fee does not transfer ownership of an MLO, script, map, brand asset, or source file.

DESCRIBE THE DREAM

You do not need to know the script name. Explain what players should be able to do, and the Owner will find the safest way to build it.

7. Owner Responsibilities

- Operate the location actively and use it to generate roleplay.
- Follow all city rules, economy rules, employment rules, and staff instructions.
- Keep prices, payroll, inventory, and business activity within approved city systems.
- Treat employees and customers fairly and keep out-of-character disputes out of business roleplay.
- Do not exploit, duplicate, launder, or use bugs to create money or inventory.
- Tell Management about extended absences, leadership changes, or plans to close.
- Do not sell, rent, gift, or transfer ownership for real-world money. Any in-city transfer requires Owner approval.
- Respect neighboring businesses, public access rules, event scheduling, and server performance limits.

8. Activity, Transfers, and Reassignment

Ownership is an ongoing roleplay assignment, not permanent real-world property. Locations may be reviewed when they are abandoned, unused, transferred without approval, connected to serious rule violations, or no longer serving the city.

Before reassignment, Management will normally attempt to contact the owner and consider any communicated absence. Emergency security or rule-enforcement actions may require immediate restriction.

To sell or transfer a business in character, contact the Owner before completing the scene. The new owner must be approved, records must be updated, and any required new setup must be completed. Real-world resale is prohibited.

9. Quick Approval Checklist

Strong Application	Weak Application
Clear character connection	Only wants money, status, or a private hangout
Creates jobs and scenes for others	No operating plan
Flexible about location and rollout	Demands a specific paid asset immediately
Realistic concept and schedule	Copies another active business
Explains desired functions	Sends unapproved scripts or files

Strong Application	Weak Application
Understands ownership is conditional	Treats the \$10 fee as buying permanent power

THE STANDARD

Bring a story, a plan, and a reason for people to walk through your door.

10. Platform and Community Notice

All real-world payments connected to Mardi Gras RP must use the official authorized server checkout. Never send money directly to a staff member through cash-transfer apps, direct messages, or personal payment links.

Mardi Gras RP is not approved, sponsored, or endorsed by Rockstar Games. Server access and assignments remain subject to the published rules, platform requirements, technical availability, and Management review.

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