



MARDI GRAS RP

THE CULTURE OF NEW ORLEANS. THE STORY IS YOURS.

BEGINNER'S GUIDE

Lore, character creation, first steps, roleplay basics, and help

NEW PLAYER EDITION

Inside This Guide

Lore, character creation, first steps, roleplay basics, and help

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CITY STANDARD

Stability. Authentic New Orleans culture. A Black and LGBTQ+ welcoming community. Sleek presentation. Strong roleplay.

1. Welcome to Mardi Gras RP

Mardi Gras RP is a semi-serious, character-driven city inspired by the soul of New Orleans: music, food, ambition, neighborhood pride, chosen family, and stories that can change the city. The community is proudly Black, LGBTQ+ welcoming, and open to respectful players from every background.

- Primary tagline: The Culture of New Orleans. The Story Is Yours.
- Every Mask Has a Story.
- Come ready to create scenes, not just consume them.
- Your character can build a family, business, reputation, criminal empire, public career, or quiet life. Let the story grow naturally.

2. The Lore: After Hurricane Kizzy

Hurricane Kizzy did what generations of storms could not: it wiped New Orleans off the map. Survivors evacuated west and arrived in Los Santos carrying brass bands, bounce music, food, faith, fashion, grief, hustle, and the determination to rebuild.

At first, the cultures blended. Then the city elected Julian Deeds, its first mayor from New Orleans. Under Deeds, the government began systematically remaking Los Santos into a new New Orleans. Streets, landmarks, institutions, and public spaces received new names. Some residents celebrated the rebirth. Others believed their home was being erased.

Now the city is divided between people rebuilding New Orleans, people defending old Los Santos, and people whose loyalties change by the day. That is why some older signs, maps, and records may still say Los Santos. In character, they are remnants of the city that existed before the rebranding.

The public knows Mayor Deeds is powerful, controversial, and determined. Business leaders, political rivals, neighborhood crews, and ordinary residents are choosing sides. The rest of the story belongs to the players.

LORE TIP

You do not have to join either side immediately. Let your character learn the city, form relationships, and decide what they believe through roleplay.

3. Creating a Character Who Belongs Here

- Choose a believable first and last name. Avoid celebrity names, joke names, and copies of existing characters.
- Decide where your character came from: displaced New Orleanian, original Los Santos resident, newcomer, returning family member, or something else that fits the lore.
- Give them one goal, one fear, one strength, and one flaw. A character with limits creates better stories than a character who is good at everything.
- Choose a voice, attitude, and background you can play respectfully and consistently.
- Use the appearance editor to build the character, not a perfect avatar. Hair, body, tattoos, clothing, and style can evolve after arrival.

- Do not write yourself into power. Jobs, gangs, family ties, wealth, and influence should be earned or approved through roleplay.

NOTE: Public lore should inspire your character, not reveal private story twists. Do not use behind-the-scenes information in character.

4. Your First 15 Minutes

1. Finish character creation and select your arrival location. Take your time and confirm your appearance before continuing.
2. Collect the New Arrival care package or follow the welcome prompt. Review what you received before leaving the area.
3. Open your phone and save important contacts you meet. Your phone is central to messages, services, navigation, and business.
4. Use the welcome help menu or /help for current keybinds and starter activities. Keybinds can also be reviewed in your FiveM settings.
5. Meet the greeter or another resident in character. Ask questions the way your character would.
6. Rent a starter vehicle or arrange a ride. Do not steal the first unattended car you see unless you are prepared for criminal consequences.
7. Visit clothing, barber, tattoo, or other appearance services when available. Learn a few emotes and a walk style.
8. Choose one first goal: find legal work, meet a crew, explore a neighborhood, attend an event, or begin a business conversation.

5. Roleplay Basics

Rule	Plain-Language Meaning
Stay in character	Do not break scenes with game talk. Use approved out-of-character methods only when necessary.
Value your life	React to danger as a real person would. Winning is never more important than believable survival.
No metagaming	Do not use Discord, streams, chats, clips, or outside information your character did not learn.
No powergaming	Do not force outcomes, ignore reasonable limits, or deny another player a fair chance to respond.
No RDM / VDM	Do not attack or use a vehicle as a weapon without valid roleplay initiation.
No combat logging	Do not disconnect to escape a scene, arrest, injury, debt, or consequence.
Respect consent	Intense, romantic, sexual, torture, or humiliating RP stops when consent is withdrawn.

NOTE: This guide is an orientation, not the complete rulebook. The published server rules always control.

6. Finding Your Place in the City

- Legal work: ask residents, visit public service locations, explore entry-level jobs, or watch for hiring announcements.
- Starter hustles: lawful collecting, hunting, scrap work, delivery work, service jobs, and other city activities may be available as systems come online.
- Business ownership: applications are free. Read the Business and Real Estate Owner's Guide before applying.
- Government and public service: jobs such as city staff, medical, police, legal, media, and hospitality may require an application or appointment.
- Criminal roleplay: discover it through people and scenes. Do not ask staff to reveal hidden locations, recipes, or mechanics.
- Events: second lines, club nights, neighborhood gatherings, political scenes, and pop-up events are where relationships and stories begin.

7. Getting Help

1. For controls or basic directions, use /help and review the server's Discord guides.
2. For an in-character problem, ask another character, call the appropriate in-city service, or roleplay the problem out.
3. For a bug, note the exact time and what happened. Take a screenshot or short clip if possible.
4. Open a Discord support ticket for technical issues, missing items, account problems, rule reports, or staff assistance.
5. Do not spam commands, repeatedly reconnect, or direct-message multiple staff members. One clear ticket receives the fastest response.
6. If you are stuck in a broken state, explain what you already tried and wait for staff instructions.

REPORTING A LOSS

Normal roleplay losses are not refundable. If a verified server bug caused the loss, staff will review the available evidence and restore only what can be confirmed.

8. Community Etiquette

- Create room for other players to speak, react, and contribute.
- Do not swarm streamers, demand attention, or use a live stream to locate someone.
- Do not treat Black culture, New Orleans culture, queer identity, accents, poverty, trauma, or religion as a costume or punchline.
- Conflict is welcome in character. Harassment, discrimination, doxxing, and personal attacks are not.
- A loss can become your best storyline. Take consequences and turn them into character development.
- When in doubt, choose the action that creates more roleplay for everyone involved.

YOUR FIRST GOAL

Meet one person, learn one place, and create one reason to return tomorrow. You do not need to experience the entire city on your first night.

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